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About This Content

SOVIET COMMANDER: ANTI-INFANTRY TACTICS

Kill or drive off your enemy's infantry forces with short-range shock troops, artillery and flamethrower tanks.

- **FEAR PROPAGANDA ARTILLERY**
Airburst propaganda leaflets make targeted soldiers question the morality of their actions.
- **INCENDIARY ARTILLERY BARRAGE**
Areas of the map can be bombarded with incendiary rounds to burn infantry and deny access.
- **KV-8 FLAMETHROWER TANK**
A KV-8 Flamethrower Tank can be ordered in to the battlefield.
- **RECON OVERFLIGHT**
Available planes will fly a high speed loiter of the targeted area.
- **SHOCK TROOPS**

Special Command Troops can be deployed to the battlefield. Click and select location to deploy.

This DLC is already included in the Digital Collector's Edition.

Title: CoH 2 - Soviet Commander: Anti-Infantry Tactics
Genre: Strategy
Developer:
Relic Entertainment, Feral Interactive (Mac), Feral Interactive (Linux)
Publisher:
SEGA, Feral Interactive (Mac), Feral Interactive (Linux)
Release Date: 24 Jun, 2013

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Minimum:

OS:Windows Vista 32 bit

Processor:2Ghz Intel Core2 Duo or equivalent

Memory:2 GB RAM

Graphics:256MB Direct3D 10 capable video card (GeForce 8800GT or RadeonHD 2900XT)

Other Requirements:Broadband Internet connection

English,German,French,Italian,Russian,Czech,Polish







ADDICTIVE VERY ADDICTIVE. At its current state, I can't recommend buying this game. The game itself is really fun, but the updates aren't pushed through steam, but it instead uses its own service. The updates are very very slow to download, and are sometimes multiple gigabytes in size.. Make sure you understand what co-op is in The Baconing, it means that Roesha is controlled by a 2nd player in your game. She is not AI controlled. Just a FYI for us newbs playing the game.

And... She is a blast to play or have in your game. A lot of fun.. Almost put off by the reviews, but I love W40k and it's been fun to play so far! Bought on a 50% sale and don't regret it at all.. This is truly one of those games where you either like it or your don't. Beyond the puzzles, a lot of people seem to enjoy the storylines and overall creepiness of the games. Roots is a game that lasts long enough so you'll probably feel that money was well spent. The puzzles ranged from insultingly-easy to scratch-your-head-oh-wait-yeah-that's-right-duh; very easy compared to the other Rusty games. You're not going to waste brain cells on this one but it is a relaxing, casual game that explains the characters previously introduced in the Hotel and Cube games. This is a *very* middle-of-the-road thumbs up but if you enjoy creepy puzzle games or the other Rusties/Cubes you'd want to play this to help explain some of the shenanigans.

So far, I've played everything except Paradise and not sure I'll play that one as Roots kind of wrapped it all up for me.. full crash :(

i really like this plane

i am not qualified to compare because i started this game with this plane and have not flown much others for me it is easy to fly, it can be a hand full but why fly a sim when all you do is full auto pilot ? sometimes you really feel like you have to work to maintain altitude and heading, great feel :D.

i hope one day they (caranado) will make the O-2 version with the added windows and more rugged mil. feel\exterior\interior to it.

. This is Magnificent! The best P51D Mustang campaign ever! You've got to escort 60+ bombers. The views are simply amazing especially when seeing them drop their payloads! However there are a few small bugs such as non functioning fuel tanks but none of the bugs stops you from completing the missions. Note that these campaigns are very demanding on computer's resources. Core i7 9700K, GTX 1080Ti, SSD and 32 GB of RAM on high resolution setting are sufficient in almost all situations except when the bombers drop their payloads, the framerate drops so much even with the specs above. Hopefully ED can fix the bugs soon and improve the performance.. Beautifull view, but the game play is tiresome and the story behind the whole game is not captivating... too repetitive. Like any good arcade game, it doesn't take very long to get used to the game mechanics but it DOES take a decent amount of skill to rack up high scores. There are rewards for being attentive and thorough and awards for being fast as possible, but to earn the most points you'll have to do both. On the highest difficulty it can get quite challenging to survive the combat levels, but if you're easily frustrated or just like looking around, on easy difficulty you can focus purely on exploring and getting 100% on every level.. **DONT BUY THIS GAME!!!**

Almost any current flash game will offer more game play and less bugs.

Tried waiting to see if devs would fix stuff and add some actual content.

That was a bad choice now Steam wont refund me even thou I have less then 2hrs played... :(

Never going to open this crap game ever again.

The game only has 1 map and its not even that big. Crashes all the time and the video shows 100% of the content dont expect to do anything more at all then what you see in the video. Honestly I cant see why Steam lets this trash through.. Fun game with an abundance of unique race styles.. As a fan of the tabletop game, I'm really happy with how this turned out. It translates well as a video board game as there's no setup, no need for randomizer apps, etc. Moreover, it lets me play when the mood strikes me rather than trying to get people over to play.

The Shadows expansion looks like fun - I'll buy the DLC later on, and will easily be buying the physical version later as well. Well done, very enjoyable, and I've already bought five more copies to gift to friends :). Keep in mind this whole review is based on the current state that this game is in...

I mean none of this review in a hateful or overly negative way so don't take it to heart. This review is from the heart and as honest as I can be.

It is a mess. Little to no effort on a lot of the art assets, no polish whatsoever in the gameplay, and a tutorial that may as well not exist. These are the defining features of the game. I've spoken to the developer and so I know a bit more than most might about the game but I'm putting that aside and reviewing this based on what I learned while playing.

In the 8 minutes that I played this I finished the tutorial 3 times and got 5 game overs.

I don't generally buy games that I think aren't good in the first place but I decided to purchase is partially to support a friend. \$2 isn't enough money for me to get mad over so I won't refund it but I certainly would be unhappy if I purchased this game expecting anything more than an executable.

All that being said, the dev has said he is working on improving the game and adding a lot more to it. If that is the case and the game improves, I'll update my review.

THIS SHOULD BE IN EARLY ACCESS IN THE GAMES CURRENT STATE.

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